



# UNDERSTANDING HIGH-THROUGHPUT SATELLITES:

MARKET DISRUPTIONS, TECHNOLOGY, AND VALUE ANALYSIS

BY:

DAVID BENJAMIN GOMEZ

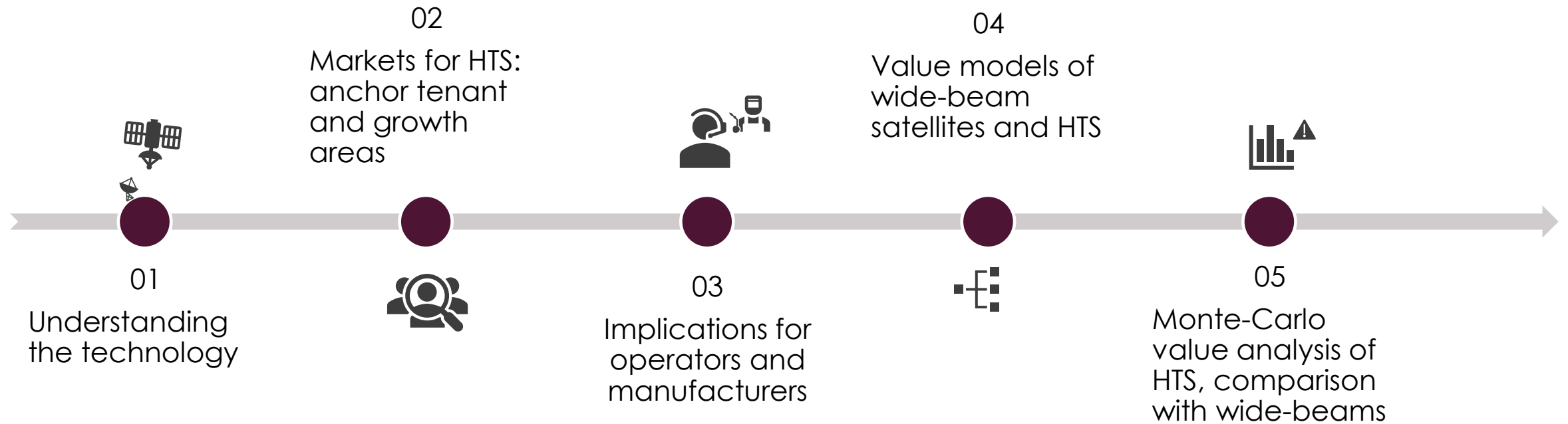
THE REAL HEROES:

FAN GENG

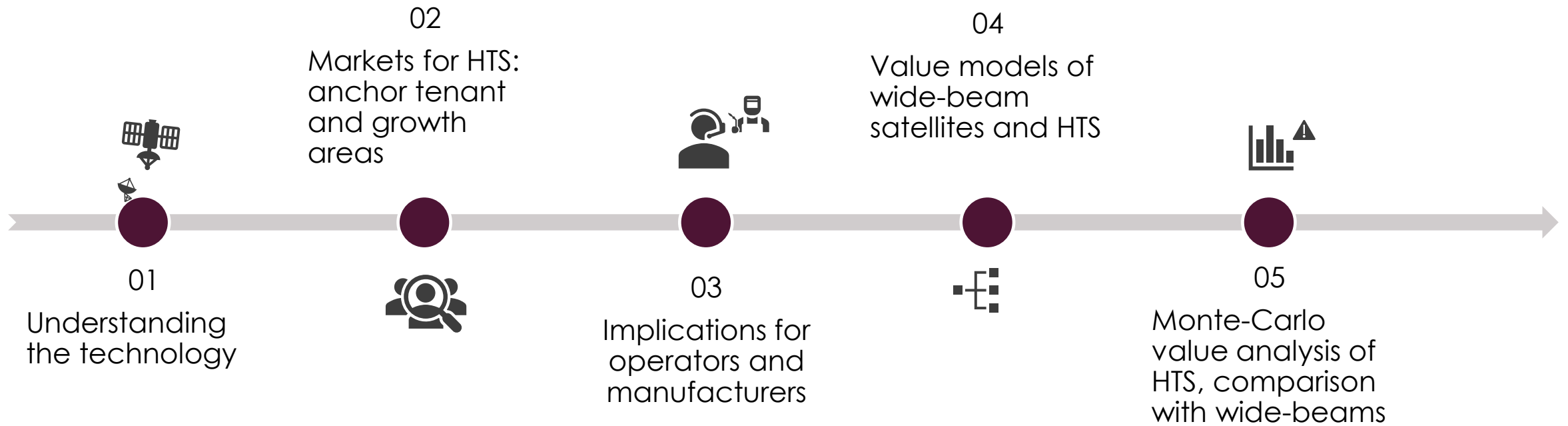
YUE GUAN

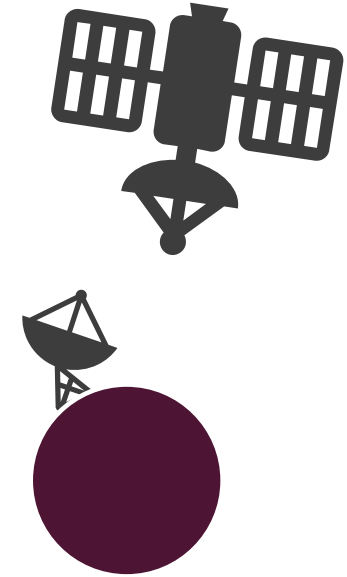
DR. JOSEPH SALEH

# OUTLINE



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# UNDERSTANDING THE TECHNOLOGY

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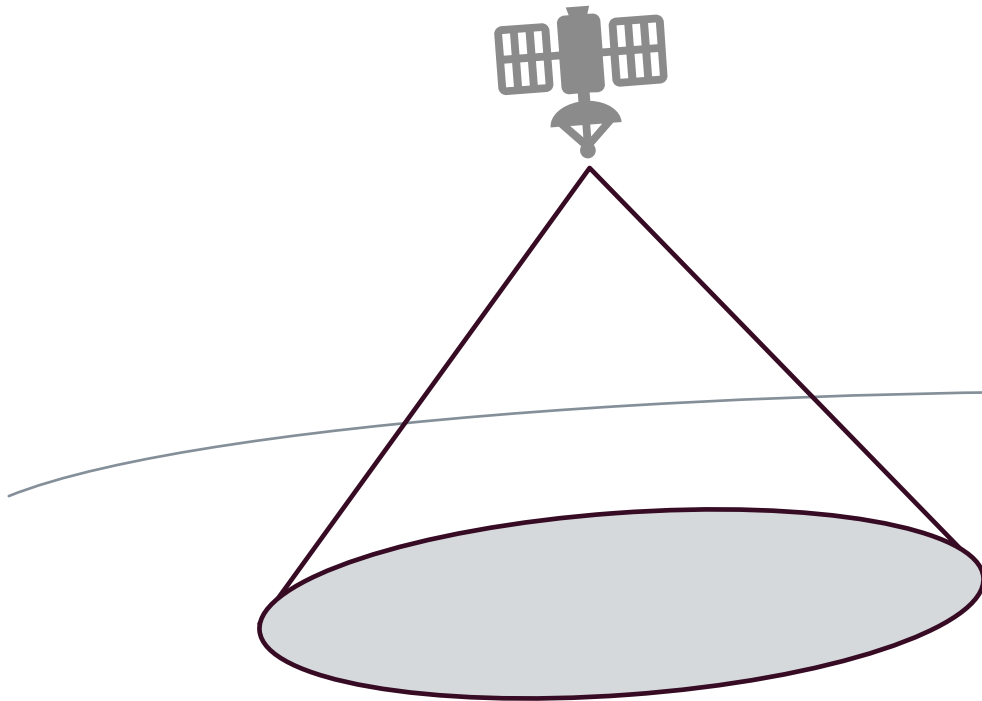
- High-Throughput Satellites (HTS) are defined by two related key technological features:

1. The use of **spot beams** covering a small geographic area, with many beams (low 100's) tessellated together to cover a region of interest;
2. The **frequency reuse** of the allocated bandwidth in non-adjacent spot beams.

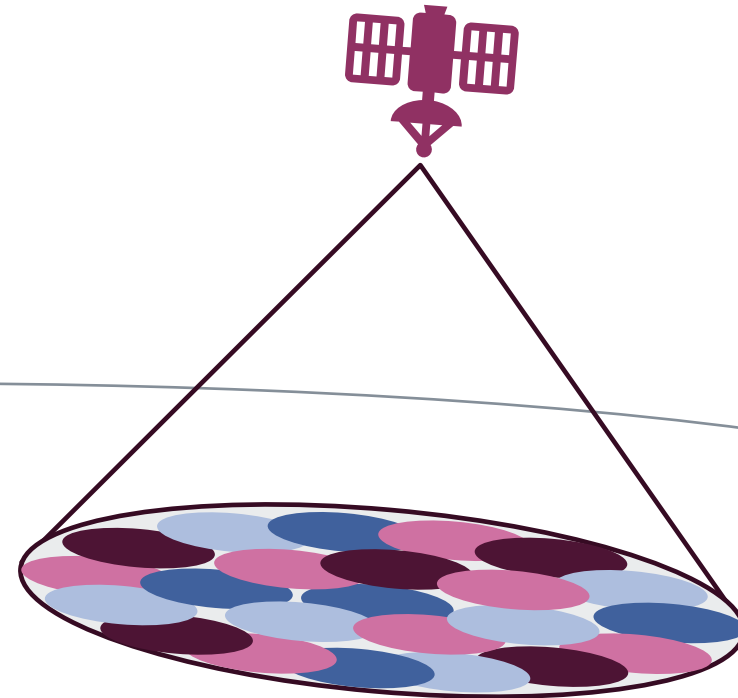
- This is in contrast with traditional communication satellites that use only a single wide-beam (or just a few).

# UNDERSTANDING THE TECHNOLOGY

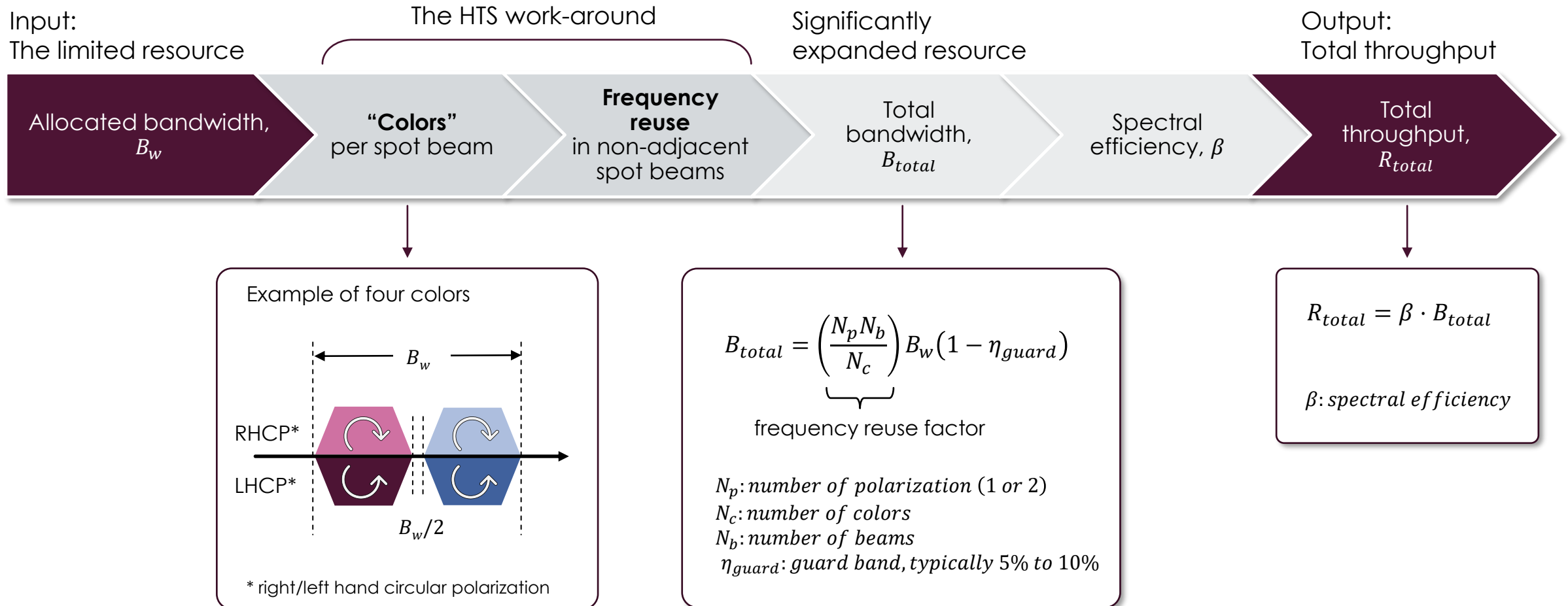
Traditional Wide-Beam Satellite



High-Throughput Satellite



# UNDERSTANDING THE TECHNOLOGY



# UNDERSTANDING THE TECHNOLOGY

$$B_{total} = \underbrace{\left( \frac{N_p N_b}{N_c} \right)}_{\text{frequency reuse factor}} B_w (1 - \eta_{guard})$$

frequency reuse factor

$N_p$ : number of polarizations (1 or 2)

$N_c$ : number of colors

$N_b$ : number of beams

$\eta_{guard}$ : guard band, typically 5% to 10%

For example:

- Allocated bandwidth,  $B_w = 3 \text{ GHz}$  with 2 sub-bands.
  - Number of polarizations,  $N_p = 2$
  - Number of colors,  $N_c = 4$
  - Number of spot beams,  $N_b = 72$
  - Guard band,  $\eta_{guard} = 0$
- Total bandwidth,  $B_{total} = \left( \frac{2 \cdot 72}{4} \right) (3 \text{ GHz}) = \mathbf{108 \text{ GHz}}$



# UNDERSTANDING THE TECHNOLOGY

$$B_{total} = \underbrace{\left( \frac{N_p N_b}{N_c} \right)}_{\text{frequency reuse factor}} B_w (1 - \eta_{guard})$$

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- The allocated bandwidth of 3 GHz has turned into an effective total bandwidth of 150 GHz!
- This total bandwidth (GHz) is in turn transformed into throughput (Gbps) through the intercession of spectral efficiency,  $\beta$ .

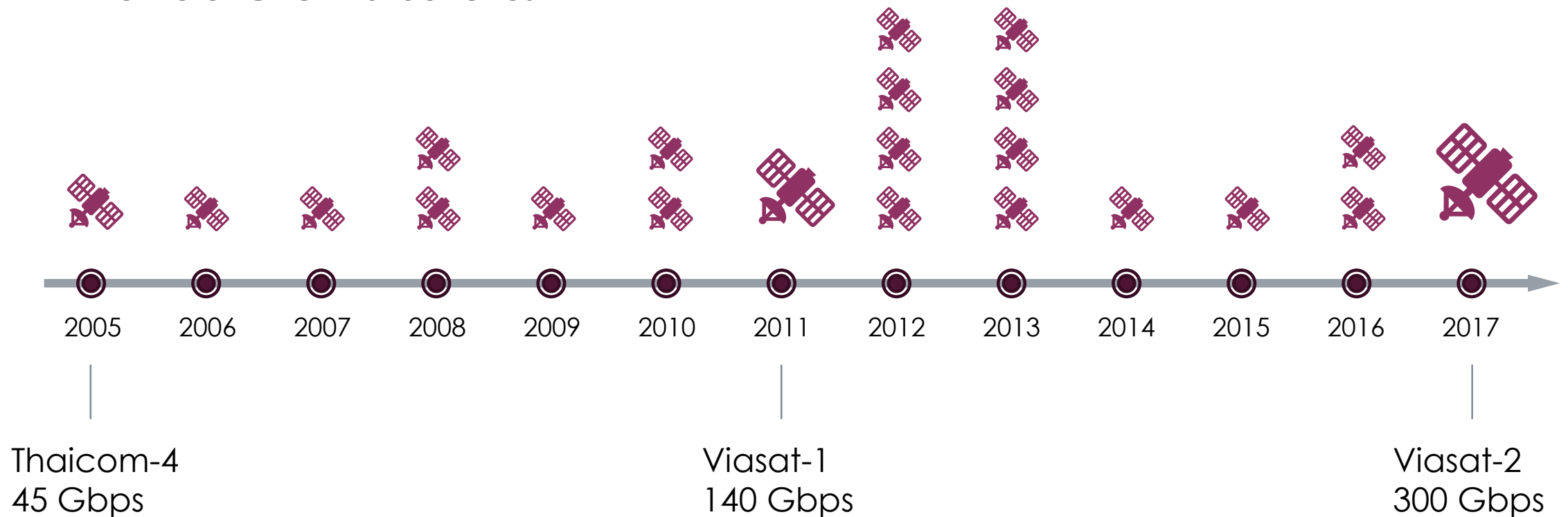
$$R_{total} = \beta \cdot B_{total}$$

$\beta$ : spectral efficiency

- Total throughput,  $R_{total} = \left( 3 \frac{\text{Gbps}}{\text{GHz}} \right) (100 \text{ GHz}) = \mathbf{300 \text{ Gbps}}$

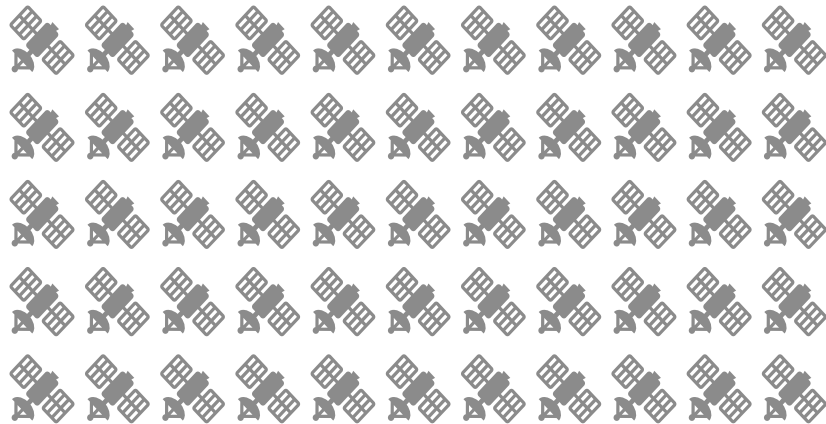
# UNDERSTANDING THE TECHNOLOGY

## ■ Timeline of GEO HTS launches



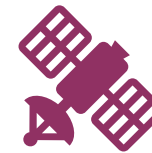
# UNDERSTANDING THE TECHNOLOGY

## Traditional Wide-Beam Satellites



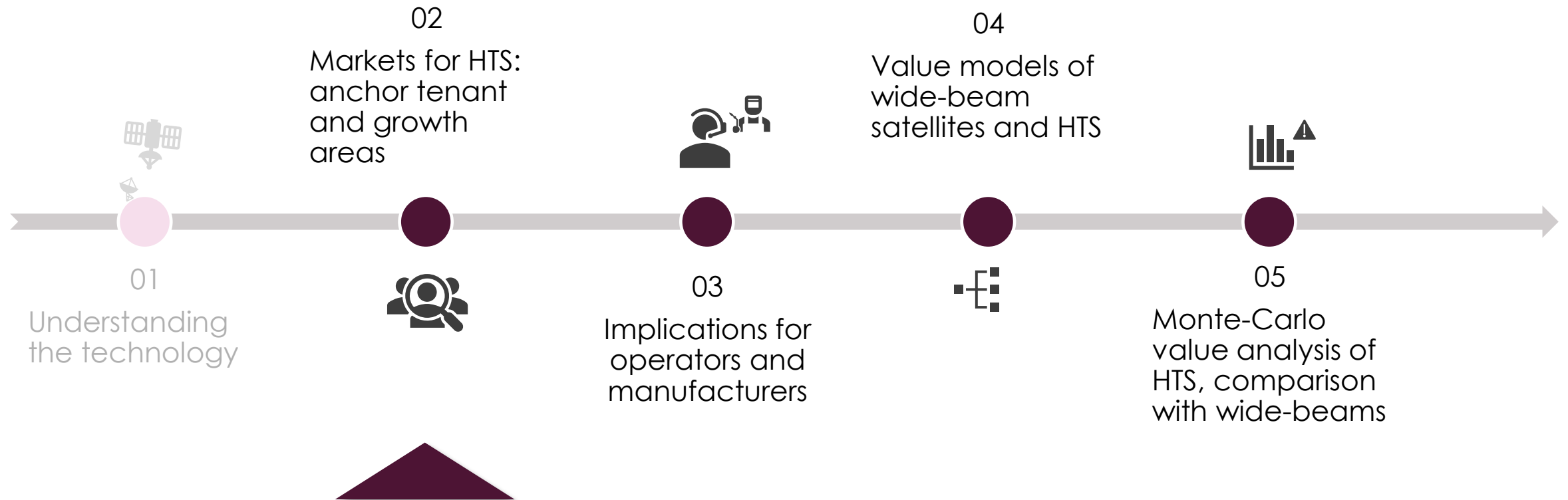
Intelsat GEO Fleet (50)  
combined throughput: **120 Gbps**

## High-Throughput Satellite



Viasat-2 GEO HTS  
throughput: **300 Gbps**

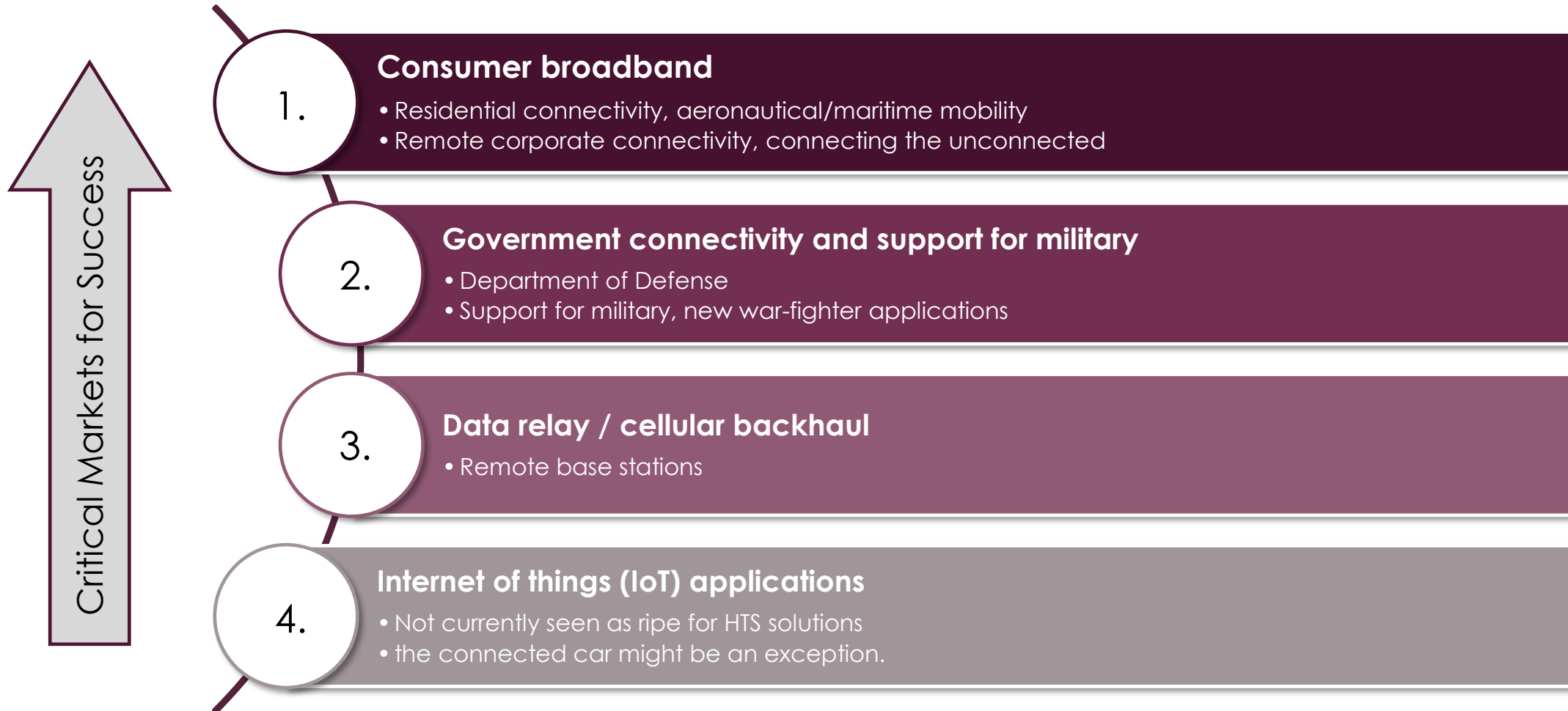
# OUTLINE



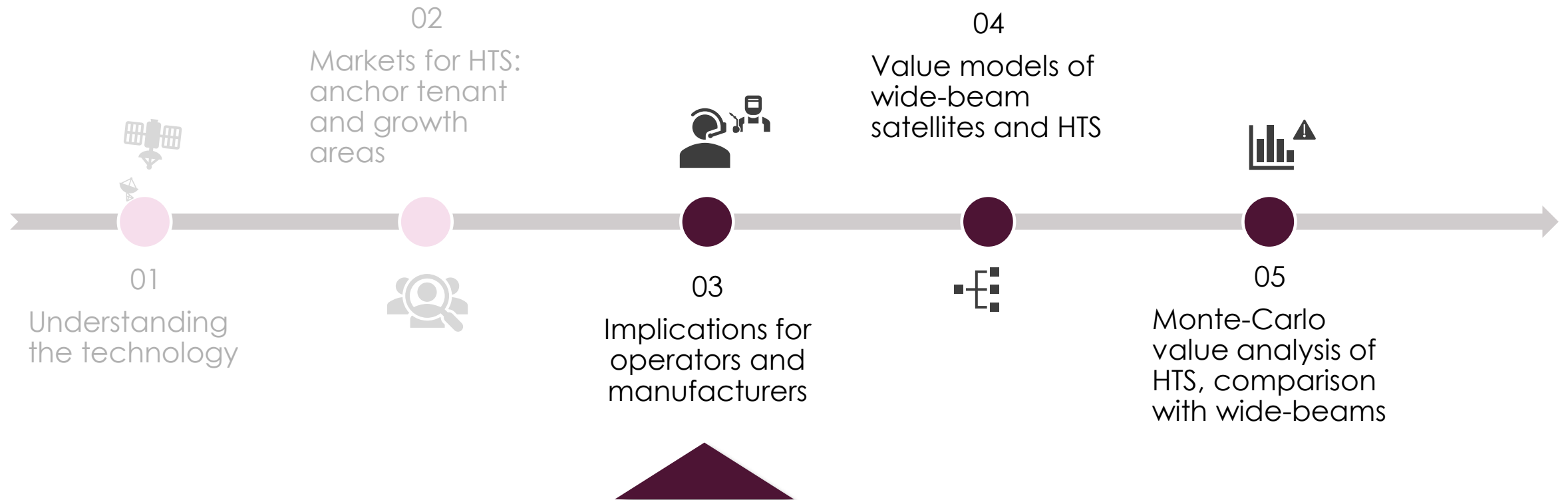


# MARKETS FOR HTS: ANCHOR TENANT AND GROWTH AREAS

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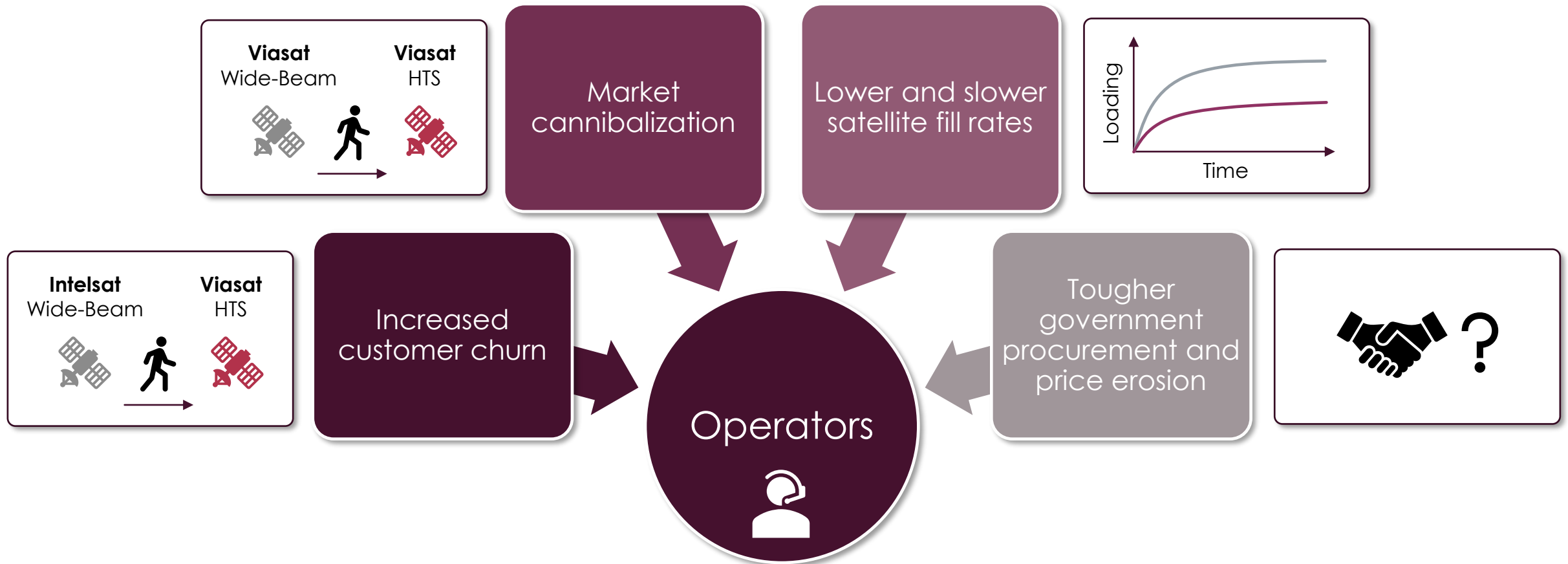




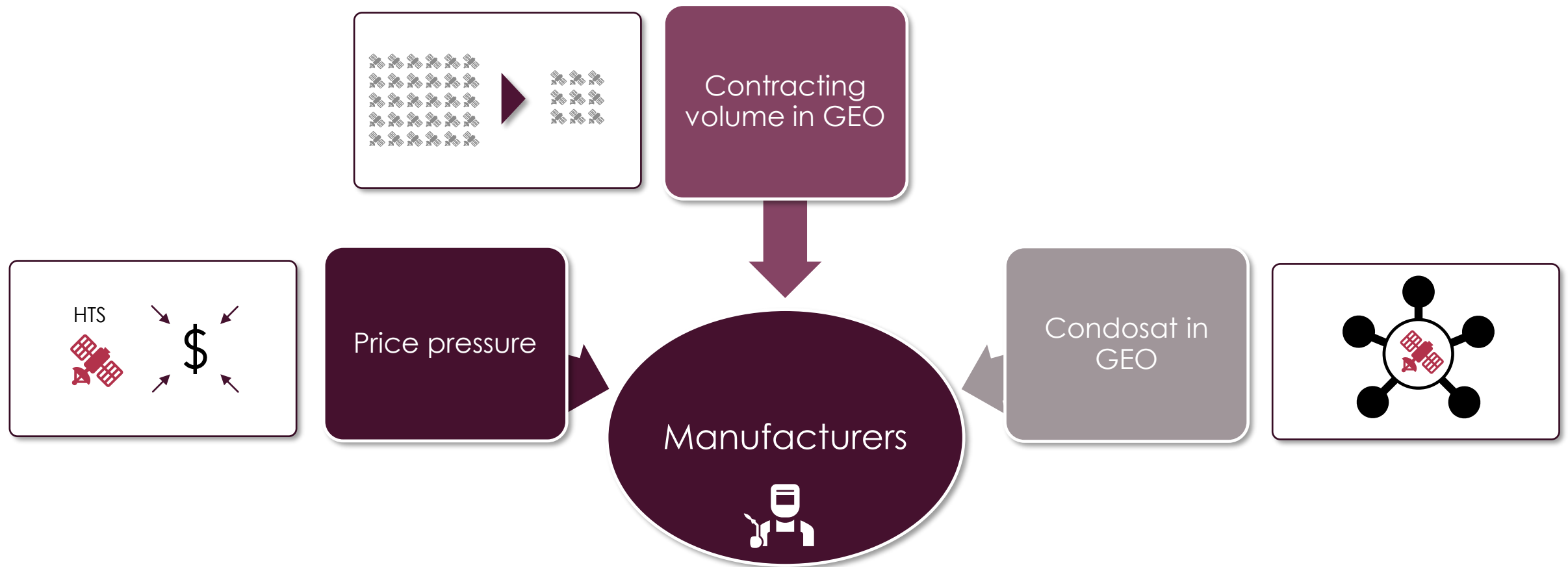
# IMPLICATIONS FOR OPERATORS AND MANUFACTURERS



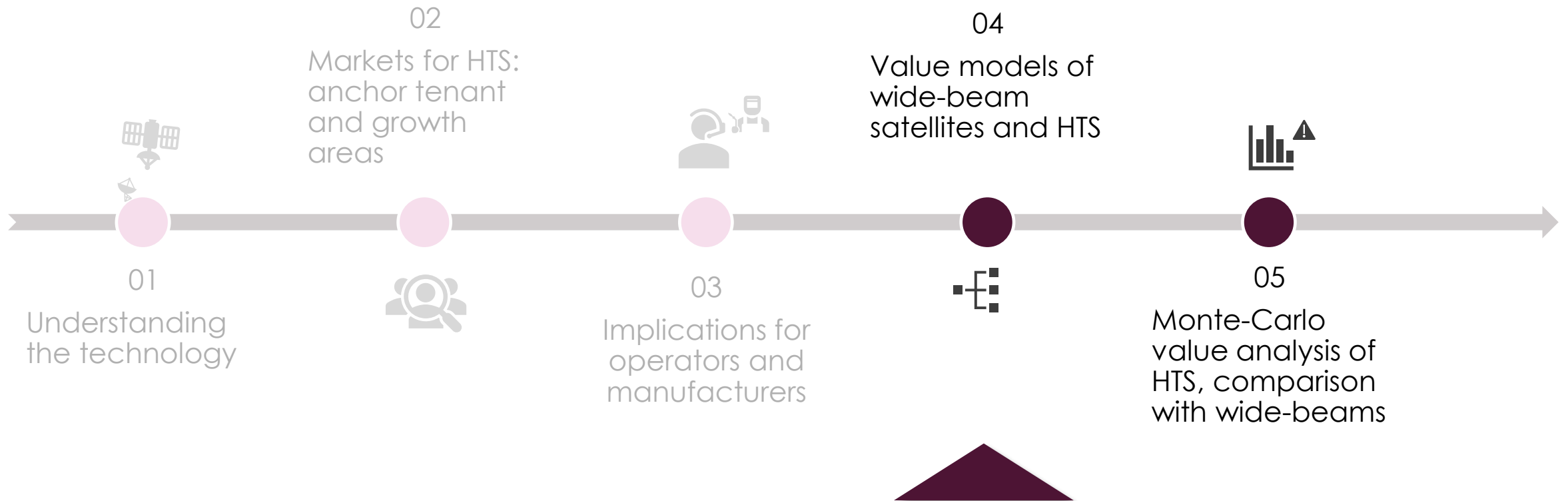
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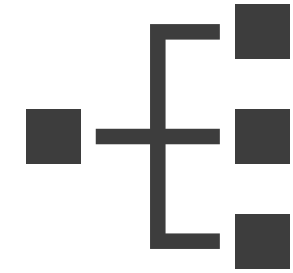


# IMPLICATIONS FOR OPERATORS AND MANUFACTURERS



# OUTLINE





# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

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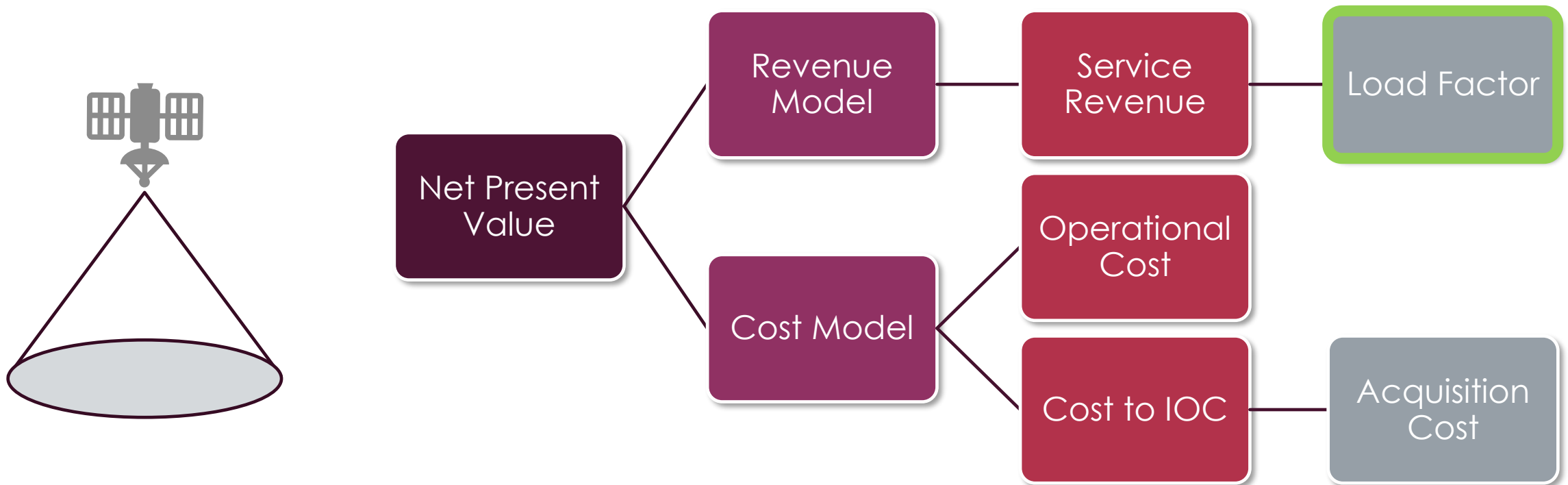
- We define the Net Present Value (NPV) of a satellite as the difference between all revenue accrued and all costs incurred from the perspective of discounted cash flow.

$$NPV \equiv \text{Present Value of Revenue Accrued} - \text{Present Value of Costs Incurred}$$

- All the following analytics are focused on accurately capturing the revenue and cost models of a satellite.

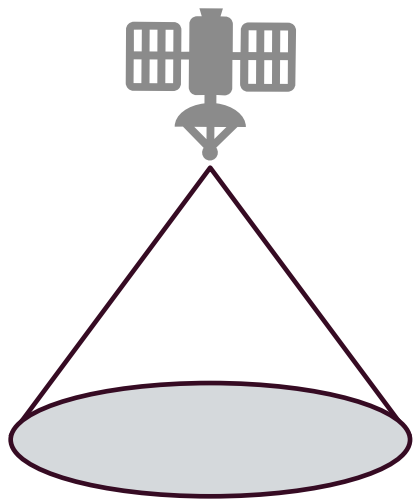
# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- Wide-beam satellite value model

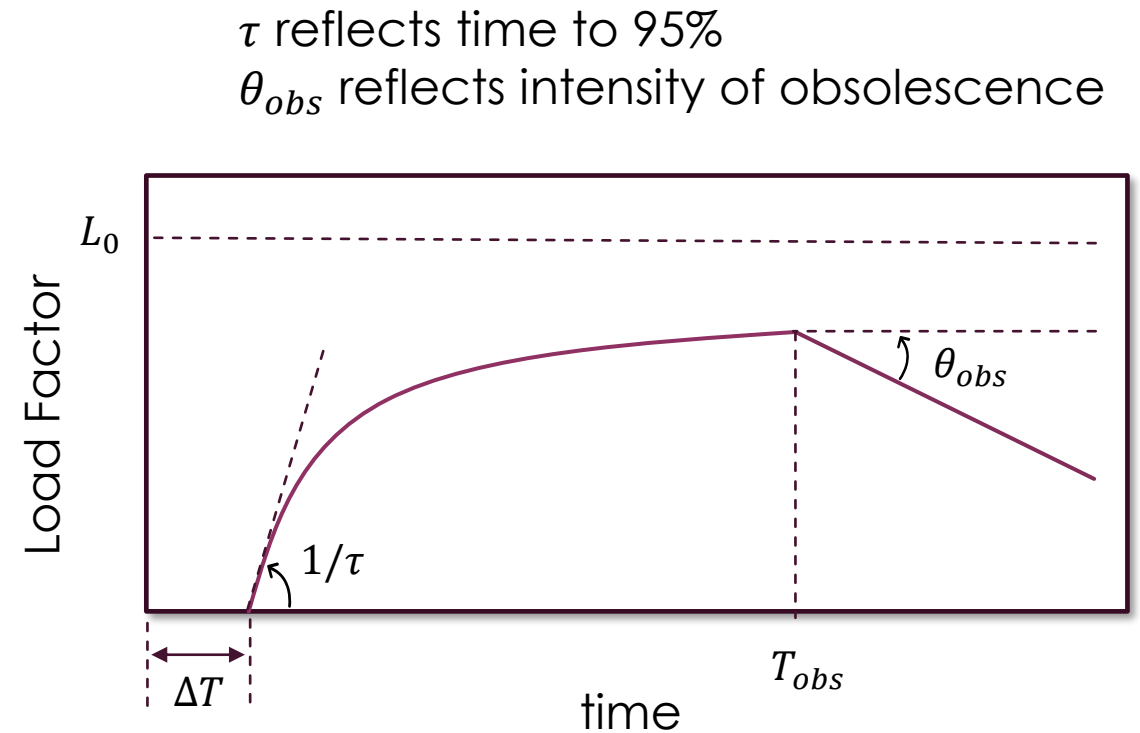


# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- Wide-beam Load Factor Model:



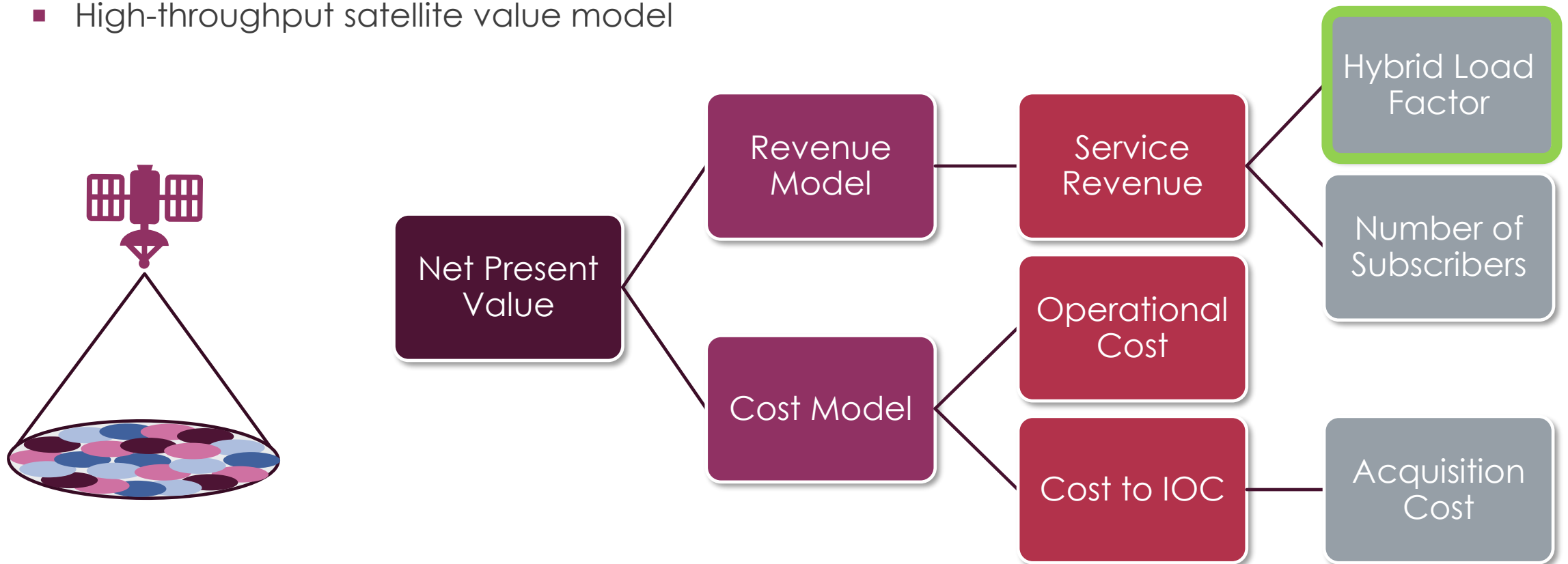
Load Factor  
Model



*Load Factor  $\equiv$  % of leased transponders*

# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

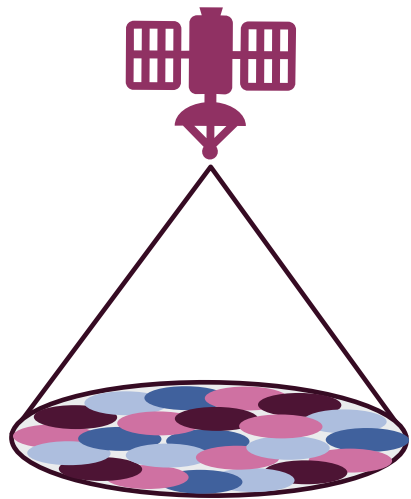
- High-throughput satellite value model





# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- HTS load factor model...



Load Factor  
Model



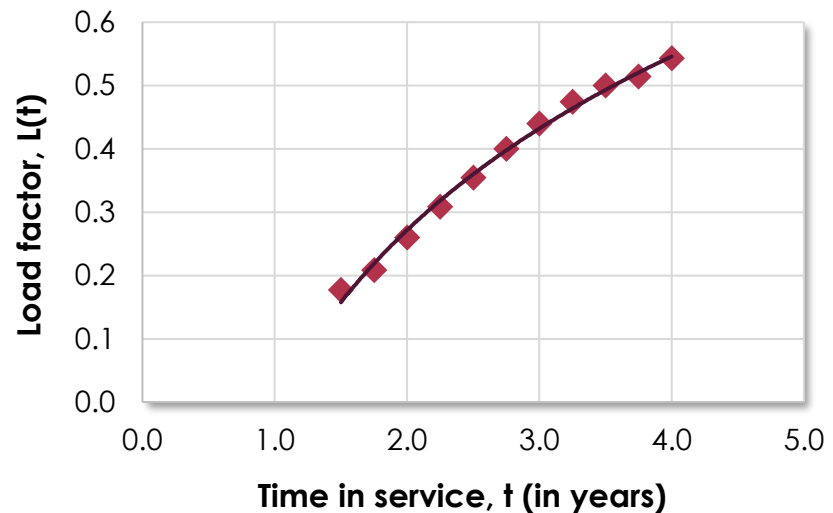
Load Factor

?

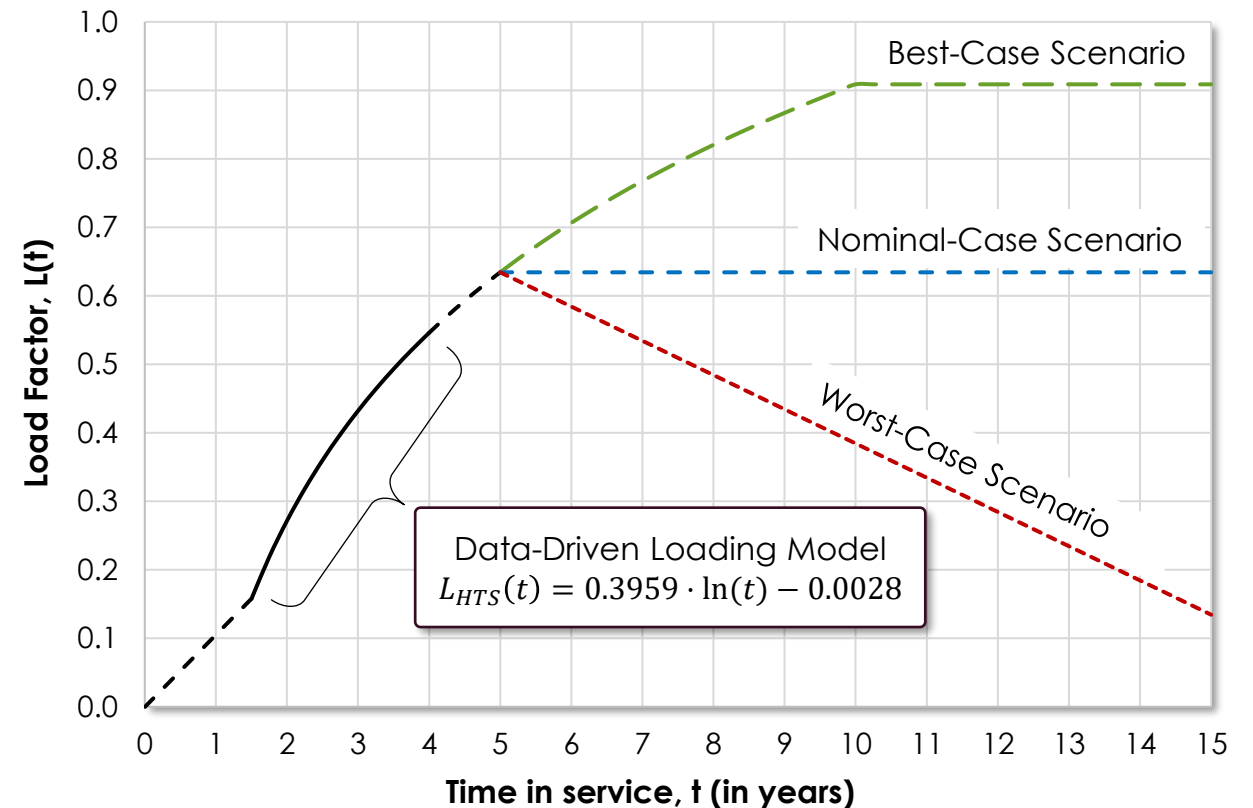
time

# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- HTS load factor model: Hybrid Data-Driven and Scenario-Based Model



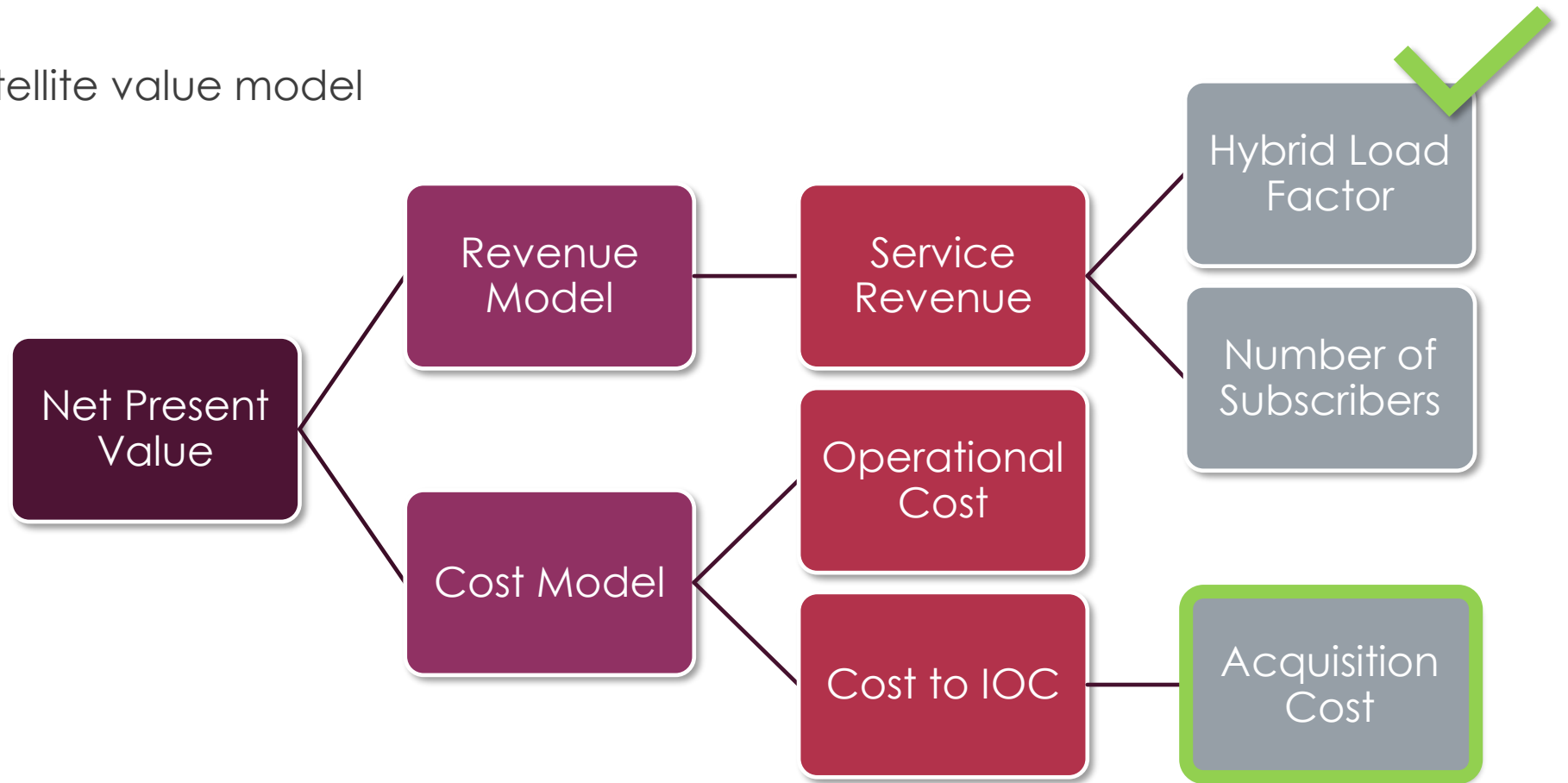
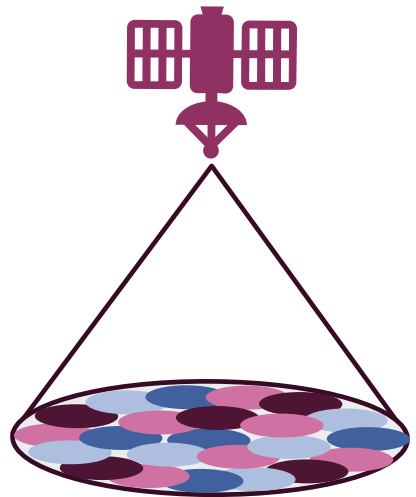
Data-Driven Loading Model  
 $L_{HTS}(t) = 0.3959 \cdot \ln(t) - 0.0028$



Data-Driven Loading Model  
 $L_{HTS}(t) = 0.3959 \cdot \ln(t) - 0.0028$

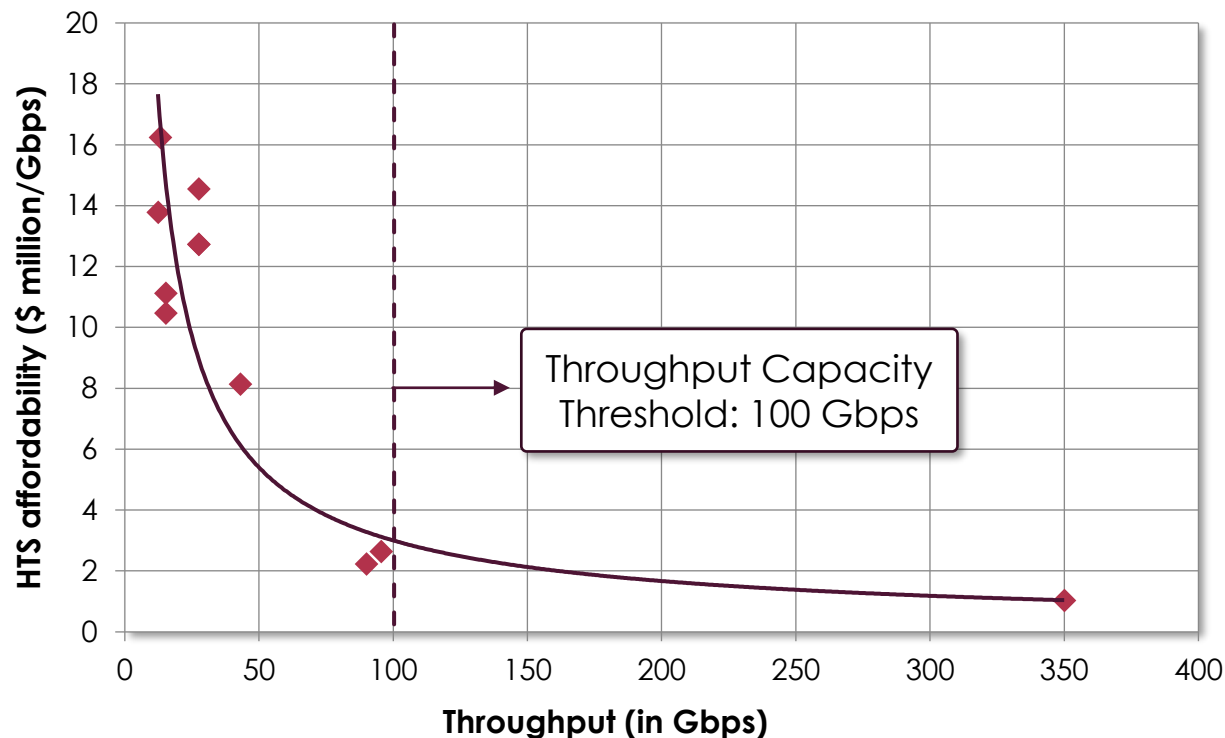
# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- High-throughput satellite value model



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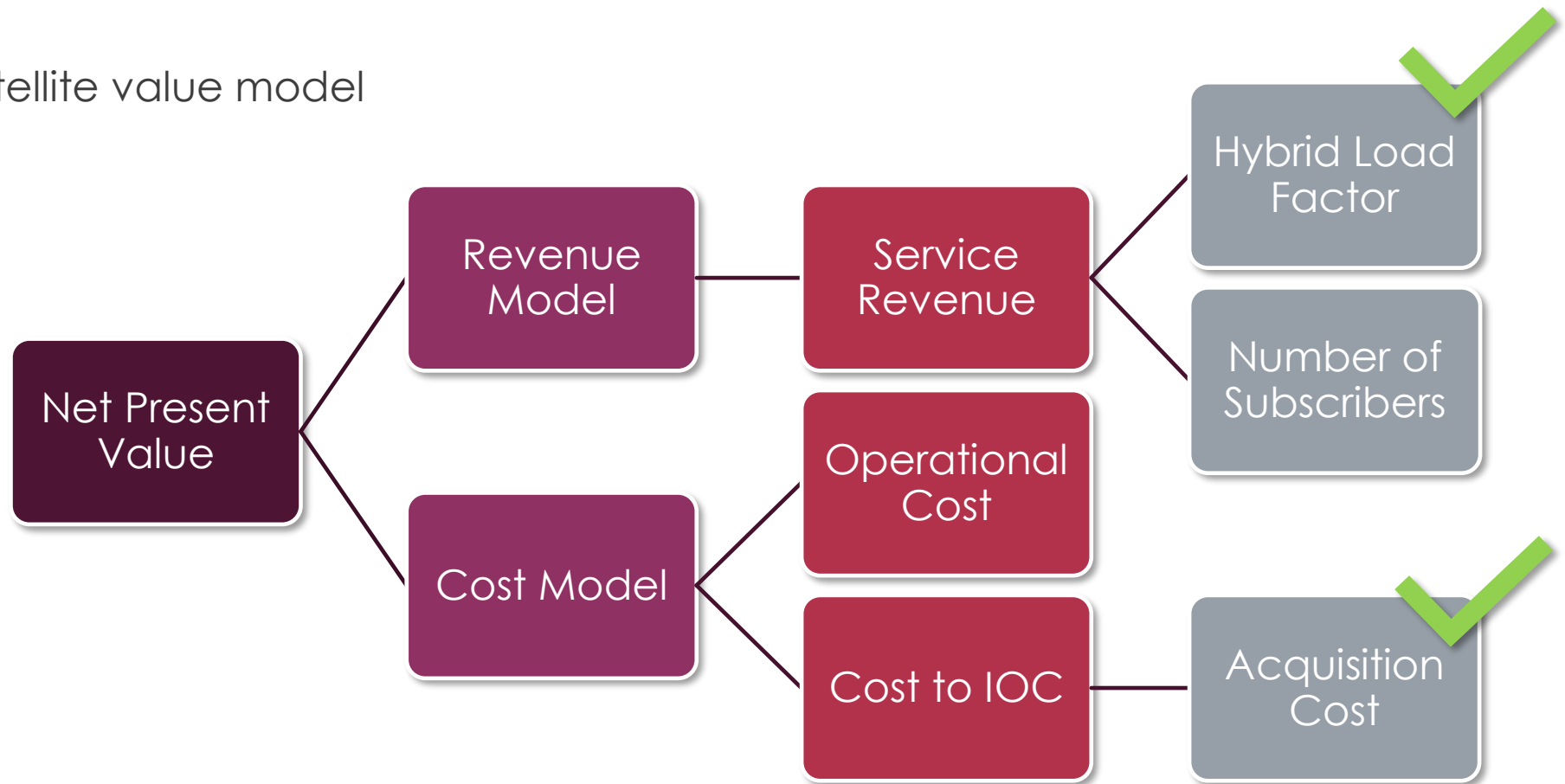
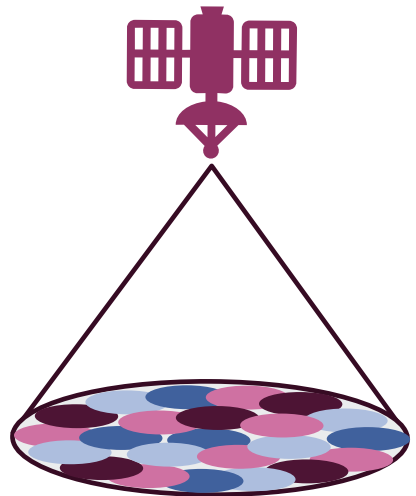
## ■ HTS acquisition cost model: Affordability-Throughput Map



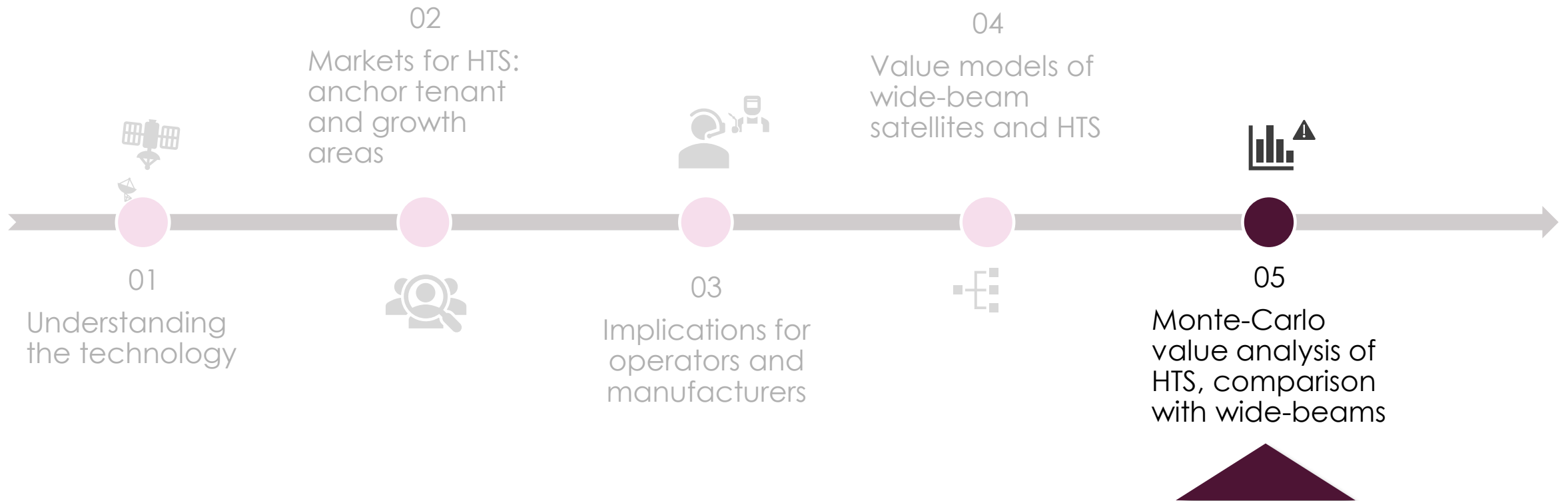
- Remarkable power relationship between HTS affordability and throughput ( $R^2 = 0.89$ )
- Clear and substantial economies of scale in the cost of connectivity to be reaped in designing higher throughput satellites
- Throughput capacity threshold: 100 Gbps → difficult to justify GEO HTS below this threshold

# VALUE MODELS OF WIDE-BEAM SATELLITES AND HTS

- High-throughput satellite value model



# OUTLINE





# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

- NOT a Monte-Carlo simulation:

$$\begin{array}{l} x_1 = 3 \\ x_2 = 40 \\ \vdots \\ x_{42} = 10 \end{array}$$



$$NPV = NPV(x_1, x_2, \dots, x_{42})$$

Net Present  
Value

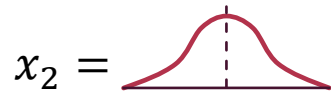
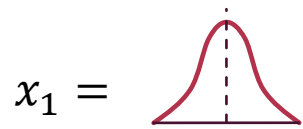


$$NPV = \$100 \text{ m}$$



# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

- A Monte-Carlo simulation:



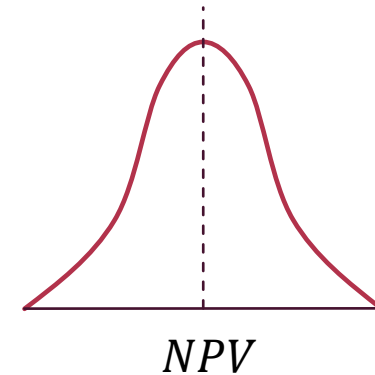
$\vdots$

$x_{42} = 10$



$$NPV = NPV(x_1, x_2, \dots, x_{42})$$

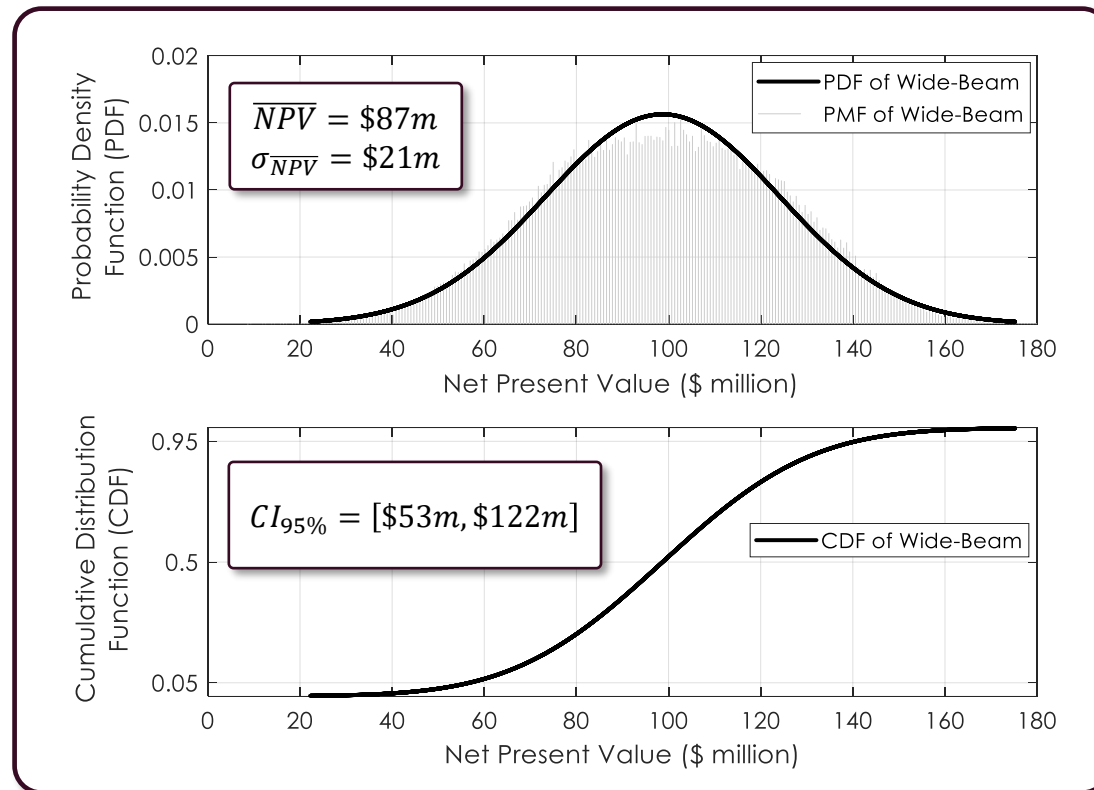
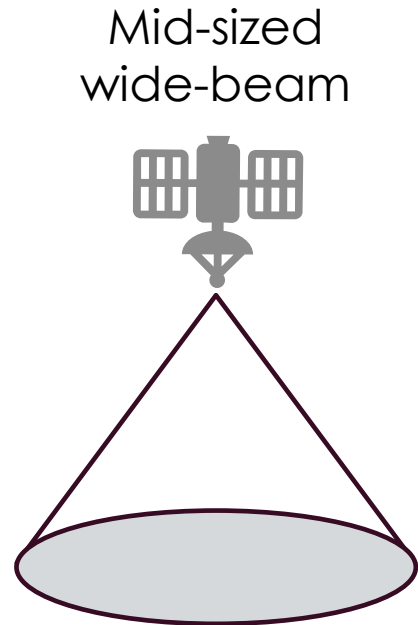
NPV Model



$x_1, x_2$  are random variables

# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

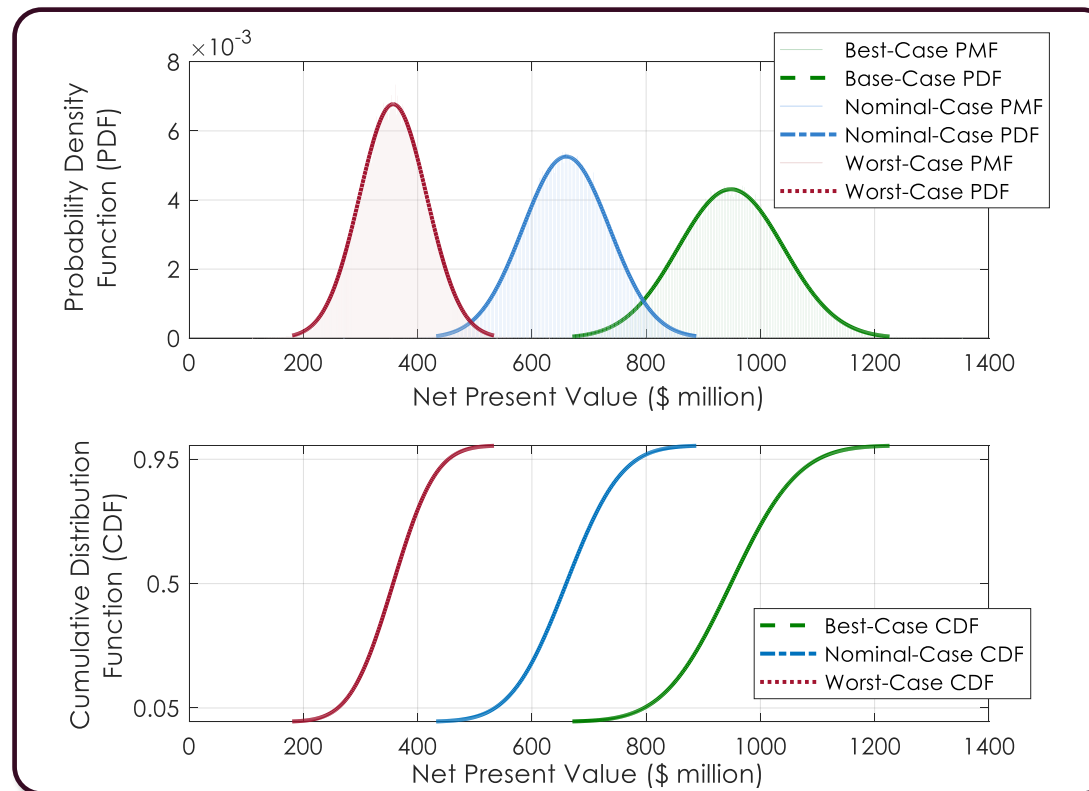
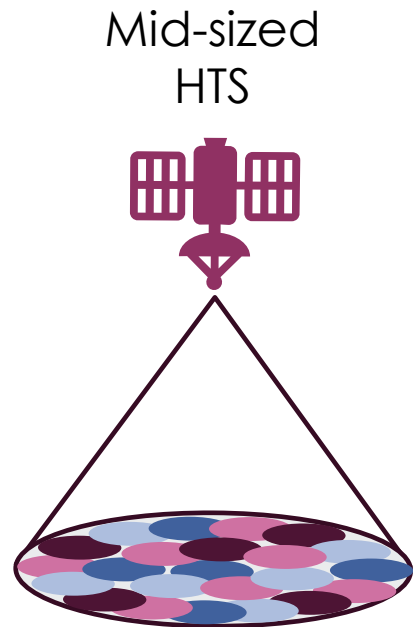
- Monte-Carlo simulation of the NPV of a **mid-sized traditional wide-beam satellite**



- The expected NPV for this wide-beam will be \$87m with a standard deviation of \$21m after a design life of 15 years on-orbit.
- The 95% confidence interval spans the \$53m to \$122m range.

# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

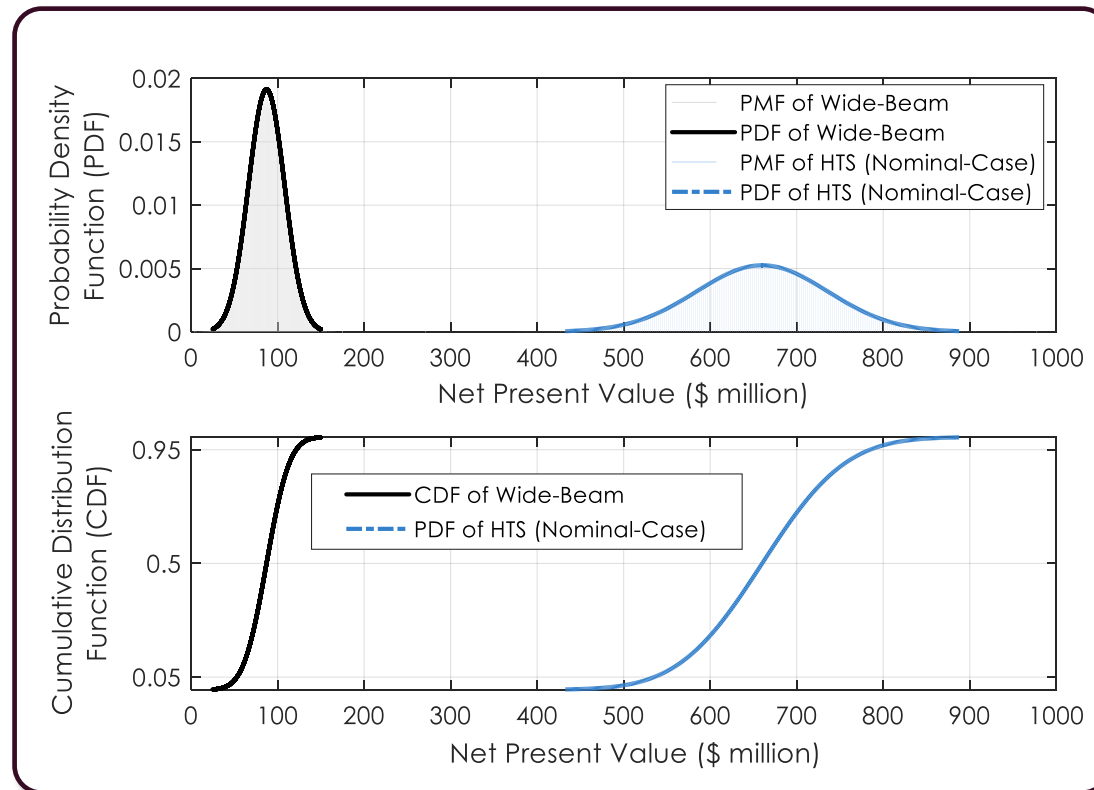
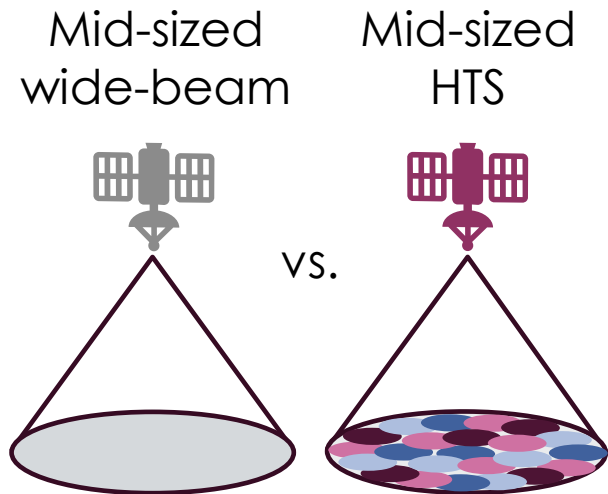
- Monte-Carlo simulations of the NPV for a **mid-sized HTS** under **best-, nominal-, and worst-case scenarios**



- The expected NPV for the nominal-case HTS will be \$660m with a standard deviation of \$76m after a design life of 15 years on-orbit.
- The 95% confidence interval for the nominal-case spans the \$535m to \$785m range.

# MONTE-CARLO VALUE ANALYSIS OF HTS AND COMPARISON WITH WIDE-BEAM SATELLITES

- Comparison of nominal-case HTS and wide-beam satellite NPV results



- Medium-size HTS significantly outperforms the roughly equivalent wide-beam satellite
- The NPV volatility for HTS remains manageable, with significant upside potential and no downside risk (likelihood of NPV < 0)



# CONCLUSIONS AND FINAL REMARKS



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- The underlying assumption: traditional broadband business model
  - *subscriber* is also the *payer*
- This need not be the only business model
  - e.g., connecting the unconnected

# CONCLUSIONS AND FINAL REMARKS

- We only considered **a single satellite in GEO** (36,000 km). How these analytics can be adapted to LEO HTS constellations will be explored in a follow-up work.
  - OneWeb's LEO constellations of hundreds of high-throughput satellites (1200 km)
  - Amazon's project Kuiper (few thousand HTS in 600 km LEO)
  - SpaceX's project Starlink (several thousand HTS in 550 km LEO)

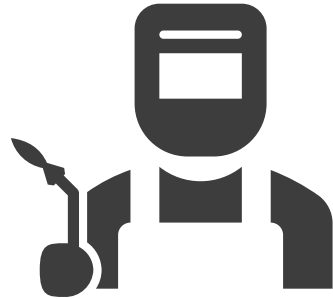
# CONCLUSIONS AND FINAL REMARKS

- **“therefore send not to know for who the bell tolls, it tolls for [the wide-beam satellites].”**
  - poem by John Donne and used by Hemingway



# CONCLUSIONS AND FINAL REMARKS

Thank you.





## BONUS SLIDES



# UNDERSTANDING THE TECHNOLOGY

$$B_{total} = \underbrace{\left( \frac{N_p N_b}{N_c} \right)}_{\text{frequency reuse factor}} B_w (1 - \eta_{guard})$$

frequency reuse factor

$N_p$ : number of polarizations (1 or 2)

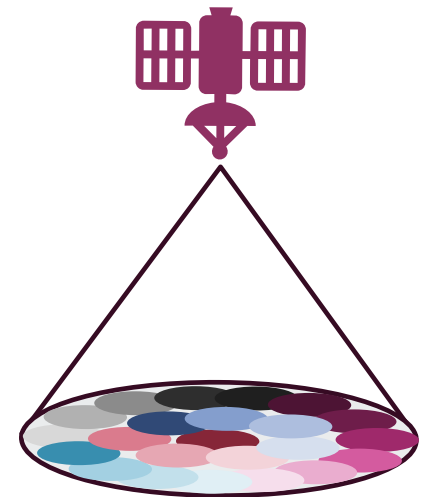
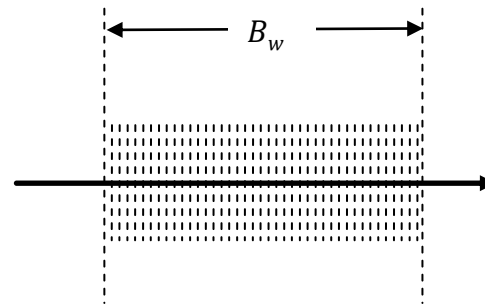
$N_c$ : number of colors

$N_b$ : number of beams

$\eta_{guard}$ : guard band, typically 5% to 10%

- “Why not divide the allocated bandwidth by the number of spot beams available?”
- “That way, you would have 100 different spot beams each with their own unique frequency.”

100 sub-bands!



# UNDERSTANDING THE TECHNOLOGY

$$B_{total} = \underbrace{\left( \frac{N_p N_b}{N_c} \right)}_{\text{frequency reuse factor}} B_w (1 - \eta_{guard})$$

frequency reuse factor

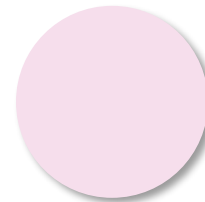
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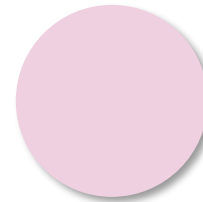
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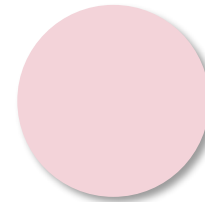
- You'd run into resolution errors on both the transmitting and receiving end.
- i.e., it becomes difficult (if not impossible) to distinguish between signals of similar frequency.



sub-band #1



sub-band #2



sub-band #3

- Can you tell these apart?

# UNDERSTANDING THE TECHNOLOGY

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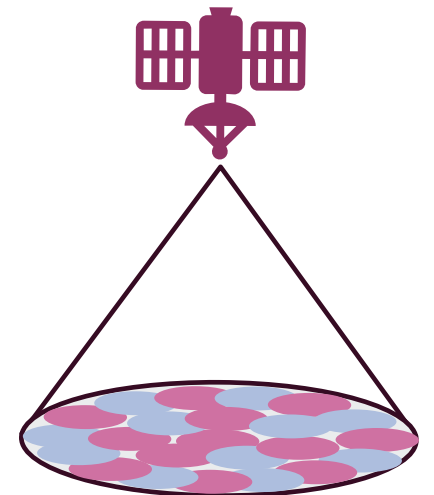
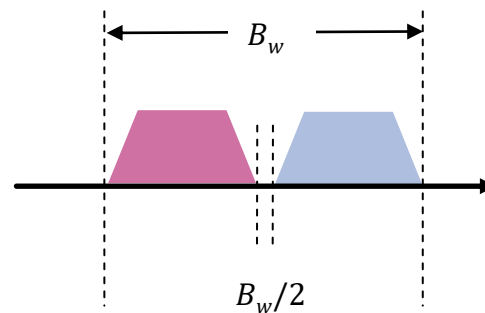
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- “Okay so 2 or 3 sub-bands...with a buffer to prevent overlap ( $\eta_{guard}$ ).”
- “Why bother with circular polarization then?”

2 sub-bands.



# UNDERSTANDING THE TECHNOLOGY

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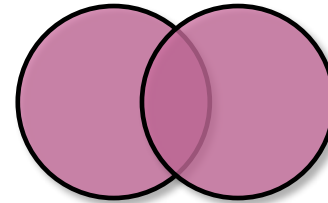
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- You cannot tessellate your coverage area with only two sub-bands without two of the same colors being adjacent.
- Two different streams of information with the same frequency can become muddled.



- Imagine the receiver in the intersection of these two spot beams trying to decipher the signal from only one of them.

# UNDERSTANDING THE TECHNOLOGY

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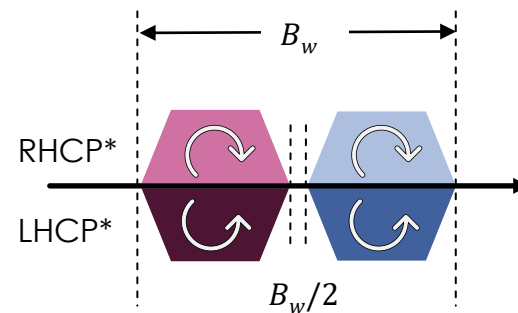
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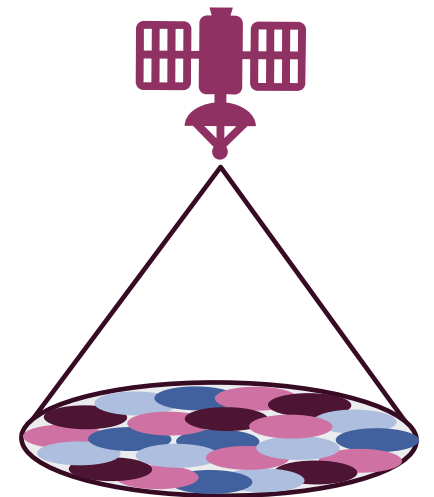
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- “If only we had another degree of freedom to differentiate two spot beams in the same sub-band!”
- “What was that thing you were saying about circular polarization?”

Example of four colors



\* right/left hand circular polarization



# UNDERSTANDING THE TECHNOLOGY

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frequency reuse factor

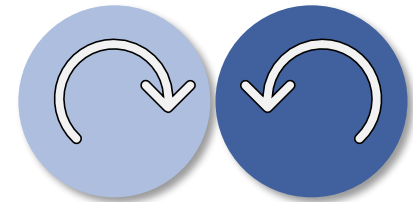
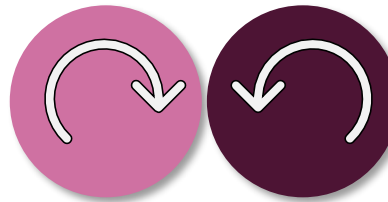
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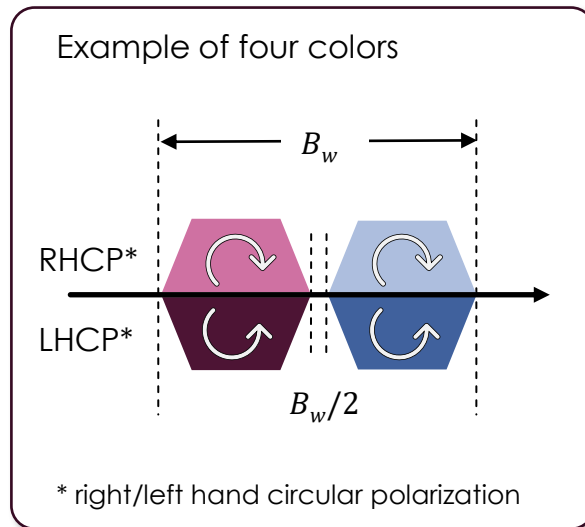
- Right- and left-hand circular polarization allows you to differentiate between signals from the same sub-band.
- Thus providing you with not 2, but 4 unique spot beams to tessellate your coverage area.



- Although they are the same sub-band frequency, these are easily distinguishable!



# UNDERSTANDING THE TECHNOLOGY



A word on the use of the word “color”.

- In HTS nomenclature, a “color” is defined by a combination of sub-band and polarization type.
- Of course, technically, the physical color of an electromagnetic wave is only defined by its frequency, i.e., by the sub-band.